# Taming the cosmological constant in 2D causal quantum gravity with topology change

Talk prepared for the Loops '05 Conference Potsdam, Oct. 2005

Stefan Zohren





Universiteit Utrecht



related work: [hep-th/0507012] R. Loll, W. Westra, S. Z.

## Empty space and the need for quantum gravity



## Path integral formulation: Quantum mechanics

![](_page_2_Figure_1.jpeg)

#### **Continuum limit** $\rightsquigarrow$ **quantum mechanics**

$$\xrightarrow{a \to 0} \int \mathcal{D}x e^{iS[x]}$$

## Path integral formulation: Dynamical triangulations (DT)

![](_page_3_Figure_1.jpeg)

#### **Continuum limit** $\rightsquigarrow$ **quantum gravity**

$$\xrightarrow{a \to 0} \int \mathcal{D}[g_{\mu\nu}] e^{iS^{\text{Einstein}}[g_{\mu\nu}]}$$

## From dynamical triangulations to causal dynamical triangulations

#### **Features of DT:**

- nonperturbative
- background independent
- no new symmetries
  - (unlike string theory)

**Problems:** 

need convergence of PI  $\rightsquigarrow$  Wick rotation

Way around: Euclidean formulation (DT) treats time like all other coordinates → no light-cones, no causality

## New idea: Causal dynamical triangulations (CDT):

- take Lorentzian structure seriously
- Minkowskian building blocks
- exists well-defined Wick rotation

#### Recent results in d=4:

- PI well behaved
- at large scales dynamically generated 4-dim. universe [hep-th/0411152]
- at short scales dynamical reduction to two dimensions [hep-th/0505113]

![](_page_4_Picture_17.jpeg)

![](_page_5_Figure_0.jpeg)

![](_page_6_Figure_0.jpeg)

#### **Problem:**

super-exponential growth in the number of configurations

#### **Solution:**

Use causal structure to exclude "bad" topology changes (which lead to macroscopic causality violations) from the PI.

![](_page_6_Figure_5.jpeg)

Only allow for "untwisted" wormholes of infinitesimal duration.

## Implementation of wormholes

![](_page_7_Figure_1.jpeg)

## Continuum and double scaling limit

#### **Scaling relations:**

$$\begin{aligned} x &= 1 - aX + \mathcal{O}(a^2) \\ y &= 1 - aY + \mathcal{O}(a^2) \\ g &= \frac{1}{2}(1 - a^2 \Lambda) + \mathcal{O}(a^3) \\ h^2 &= \frac{1}{2}h_{ren}^2 \Lambda \left(X + Y\right) a^3, \quad h_{ren} = e^{-2\pi/G_N} \end{aligned}$$

Loop-loop correlator:

$$G_{\Lambda,G_N}(L_1,L_2;T) = \frac{\omega}{\sqrt{L_1L_2}} \frac{e^{-\omega(L_1+L_2)\coth(\omega T)}}{\sinh(\omega T)} I_1\left(\frac{2\omega\sqrt{L_1L_2}}{\sinh(\omega T)}\right), \quad \omega = \sqrt{2\Lambda(1-h_{ren}^2)}$$

Calculate further dynamical quantities and observables.

### Observables and how to tame the cosmological constant

![](_page_9_Figure_1.jpeg)

![](_page_9_Figure_2.jpeg)

## Summary and Outlook:

- CDT leads to a well defined continuum theory of quantum gravity in 2D
- Therefore no need for a fundamental discrete length scale!
- Sum over topologies can explicitly be performed in the background independent framework of CDT
- Presence of wormholes is accompanied by a decrease in the effective cosmological constant

Causal dynamical triangulations recently gave interesting results in d=4 It is a promising candidate for a theory of quantum gravity